

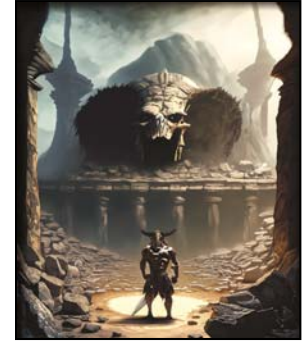
## THE LABYRINTH (E03)



### The Labyrinth (80 card, Moderate)

Story Mode Single Set will require only 1 Unbound Starter, 1 of each Delve Pack and 1 Underworld Expansion Pack. Feel free to substitute cards when needed and enjoy!

"Reaching the first level of the Labyrinth is an enormous chamber with doors that split off to more doors. You break out your supplies and view your maps, the entrance is well documented by those that have given up before you, but you're ready to delve deeper. A few floors deeper and you realize you may not have brought enough parchment, the walls... they may be... moving, defensive spells may be confusing you, and your food is running low."



- contains no more than 1 full set of cards from Unbound and Underworld (1 rare, 2 uncommons, 3 infrequents and 4 commons).
- try to complete "Path Finder" +1 other Quest.

QUESTS	DUNGEON DECK (80 card)	
Den of Evil Path Finder The Stars Align	(32 Characters)  Arcane Fire Ant x3 Crawling Swarm x2 Gargoyle x3 Ghoul x3 Gravaxin x2 Infernal Dark elf x1 Infernal Minotaur x1 Kobold x2 Large Flesh Golem x2 Massive Stone Golem x1 Minotaur x2 Mummy x2 Phantom x1 Slime x2 Skeleton x1 War Fiend Demon x1 Wraith x1 Zombie x2	(15 Events)  Ambush x3 Bad Luck x2 Broken Formation x2 Cursed Possessions x3 Mastermind x1 Rushed x2 Unlucky x2  (13 Terrain)  Chasm x2 Dark Corridor x2 Ibrazhoul's Arena x2 Labyrinth x2 Lava Gout x4 Lava Pit x1  (20 Traps) 20' Pit Trap x1 20' Spiked Pit Trap x1 Falling Stones x2 Fire Stream Rune Trap x2 Moving Spiked Wall x1 Pendulum x2 Poisonous Dart Trap x2 Resetting Traps x4 Secret Door x3 Spear Trap x2

Next: Ibrazhoul (E04)