

## MINES OF KHURGAN (B03)



### Long Forgotten (80 card, Standard)

Story Mode Single Set will contain only 1 Unbound Starter and 1 of each Delve Pack. Feel free to substitute cards when needed and enjoy!

"It seems you've stumbled upon a complex of rooms riddled with traps and teeming with undead. The stench of death hangs heavy in the air, could you be close to the final resting place of Khurgan!"

- contains no more than 1 full set of cards from Unbound & Mines of Khurgan (1 rare, 2 uncommons, 3 infrequents and 4 commons).

- complete "Undead Slayer" + Special Condition.

- SPECIAL CONDITION:: Place the Ghost card off to the side, this will represent "Khurgan". Once you have completed the "Undead Slayer" Quest condition draw the next encounter as usual, once the encounter has been built, bring "Khurgan" in to play as part of the Dungeon Encounter. Resume play, "Khurgan" must be defeated to win this match.



QUESTS	DUNGEON DECK (80 card)**	
Undead Slayer	<p>(40 Characters)</p> <p>Dreadlander Mercenary x2                      Gargoyle x2                      *Ghost x1                      Ghoul x2                      Goblin Conjurer x2                      Grappler x2                      Kobold Sniper x3                      Kobold Thief x4                      Kobold Trapper x1                      Lamia Anguine x2                      Minotaur x2                      Mummy x2                      Phantom x2                      Skeleton x4                      Slime x2                      Troll x2                      Wraith x1                      Zombie x4</p>	<p>(14 Events)</p> <p>Ambush x2                      Bad Luck x2                      Broken Formation x2                      It's a Trap x2                      Not Alone x2                      Rapid Developments x1                      Rushed x1                      Silenced x1                      Unlucky x1</p> <p>(16 Terrain)</p> <p>Dark Corridor x4                      Evil Altar x2                      Graveyard x2                      Icy Ledges x1                      Murky Swamps x1                      Narrow Tunnels x2                      Ruins x4</p> <p>(10 Traps)</p> <p>Falling Stone x2                      Poisonous Dart Trap x2                      Poisonous Gas x2                      Spear Trap x2                      Trip Line x2</p>

Next: Keeper of the Shrine (B04)