THE MUMMY'S TOMB (C01)

Merchant's Caravan (80 card, Standard)

Story Mode Maximum will contain up to 4 of any 1 card which means that you will need 4 copies of the Starter and Delve Packs in order to have enough of the rare cards for the builds. Feel free to substitute cards when needed and enjoy!

"A smaller caravan inbound from Azrahda fell under attack by a swarm of undead, the escorts were overwhelmed and now the caravan is wrecking havoc along the western trade route as the walking dead. The guard is reluctant to pull troops away from the closest outpost, so they are looking for a brave team of heroes or even mercenaries to take care of the problem and reopen the trade route again. If you accept this mission keep in mind that the destruction brought on by the caravan will attract scavengers and other troubles as well."





- contains cards from Unbound set only.
- try to complete "Undead Slayer" +1 other Quest.

QUESTS Den of Evil	DUNGEON DECK (80 card)	
	(44 Characters)	(18 Events)
The Stars Align		
Undead Slayer	Archaic Slaugh x2	Ambush x4
	Crawling Swarm x1	Bad Luck x2
	Ghoul x3	Broken Formation x2
	Giant Grey Spider x4	Gloom x2
	Lamia Anguine x2	Rapid Developments x2
	Large Wurm x3	Reinforcements x2
	Leaf Vodyanoi x4	Rushed x2
	Ogre x2	Unlucky x2
	Orc x2	
	Phantom x3	(14 Terrain)
	Shrieker x2	,
	Skeleton x4	Dark Corridor x4
	Slime x2	High Ground x2
	Troll x2	Murky Swamps x4
	Wild Naga x2	Ruins x4
	Wraith x1	
	Young Granite Dragon x1	(4 Traps)
	Zombie x4	(
		10' Pit Trap x2
		Spear Trap x2
		Spear Trap AZ

Next: The Forest of Tears (CO2)