

3 PLAYER (A02)

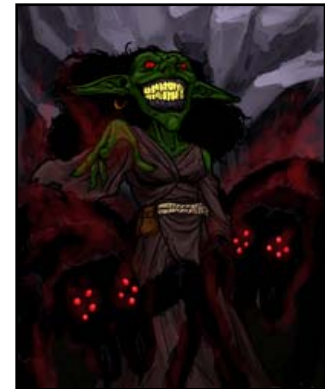


Goblin Stronghold (120 card, Standard)

Cooperative will allow for 2-4 players. This will require up to 4 of each rare and more than 4 of Commons and Infrequents. If all 4 players have a set, there should be enough cards to fill out the Co-op Campaigns. Feel free to substitute cards when needed and enjoy!

"A stronghold in the mountains teeming with goblins has declared war with Keldorn. Can a small force of adventurers put an end to their attack before it begins?"

- contains cards from Unbound set only.
- try to complete any 2 Quests.



QUESTS	DUNGEON DECK (120 card)	
Den of Evil Evil Has a Name Goblin Slayer	(66 Characters) Gargoyle x2 Ghoul x6 Giant Grey Spider x6 Goblin x6 Goblin Conjurer x4 Goblin Thief x6 Greenknee Goblin Necromancer x2 Manticore x1 Massive Stone Golem x2 Mummy x1 Ogre x4 Orc x4 Phantom x6 Skeleton x6 Troll x2 Wraith x2 Zombie x6	(16 Events) Bad Luck x1 Broken Formation x3 Gloom x2 Mastermind x2 Rapid Developments x3 Recurring Villain x1 Reinforcements x3 Unlucky x1 (16 Terrain) Dark Corridor x6 Evil Altar x3 Graveyard x1 High Ground x3 Ruins x3 (22 Traps) 10' Pit Trap x3 20' Pit Trap x3 20' Spiked Pit Trap x3 Dart Trap x4 Falling Stone x3 Pendulum x2 Spear Trap x4

Next: Savage Ruins (B02)