

THE UNDERWORLD (D03)



The Evil Temple (80 card, Hard)

Story Mode Maximum will contain up to 4 of any 1 card which means that you will need 4 copies of the Starter and Delve Packs in order to have enough of the rare cards for the builds. Feel free to substitute cards when needed and enjoy!

"At the base of the spiral you find enormous dark caverns. While examining the area you suddenly notice that one of your own companions is missing. Sticking closer together you follow the tracks where you believe your friend was taken. The tracks lead to an dark ancient temple. You ally must be inside, fearing time is of the essence you rush inside."



- contains cards from Unbound set only.
- try to complete "Axis of Evil" +1 other Quest.

Special: You will begin this quest by turning your 4th Adventurer in the Marching Order over. You can not unlock this Adventurer until you defeat the Axis of Evil!

QUESTS	DUNGEON DECK (80 card)	
Axis of Evil Hold Dominion Knowledge is Power	(40 Characters) Crawling Swarm x2 Dreadlander Mercenary x4 Empusae x2 Gargoyle x4 Greeknee Goblin Necromancer x1 Infernal Minotaur x2 Kobold x2 Manticore x1 Massive Stone Golem x2 Minotaur x4 Shadow Elf x4 Skeleton x2 Troll x2 Werewolf x2 Wraith x2 Young Granite Dragon x2 Zombie x2	(14 Events) Ambush x2 Bad Luck x2 Broken Formation x2 Gloom x2 Mastermind x4 Rushed x2 (14 Terrain) Chasm x2 Dark Corridor x2 Evil Altar x4 Graveyard x2 Labyrinth x1 Lava Pit x1 Ruins x2 (12 Traps) 10' Pit Trap x2 20' Pit Trap x2 20' Spike Pit Trap x2 Damsel x1 Dart Trap x1 Falling Stones x2 Fire Stream Rune Trap x1 Pendulum x1

Next: Infernal Bonds (D04)