

## 4 PLAYER (C03)



### Underground Labyrinth (160 card, Hard)

Cooperative will allow for 2-4 players. This will require up to 4 of each rare and more than 4 of Commons and Infrequents. If all 4 players have a set, there should be enough cards to fill out the Co-op Campaigns. Feel free to substitute cards when needed and enjoy!

"Something evil stirs beneath the earth, people have been taken, unholy creatures have risen and struck from the deepest of caverns. The evil is seeping across the land, and someone must put an end to it."

- contains cards from Unbound set only.
- try to complete any 2 Quests.



QUESTS	DUNGEON DECK (160 card)	
Knowledge is Power Path Finder The Stars Align	(90 Characters)  Dreadlander x2 Empusae x4 Gargoyle x6 Ghoul x2 Giant Grey Spider x6 Gravaxin x8 Infernal Minotaur x4 Jungle Troglodyte x2 Kobold x8 Large Wurm x6 Massive Stone Golem x2 Minotaur x8 Orc x4 Phantom x2 Salamander x6 Shadow Elf x6 Skeleton x2 Slime x2 War Fiend Demon x4 Wild Naga x4 Zombie x2	(15 Events)  Ambush x2 Broken Formation x2 Gloom x1 Mastermind x4 Reinforcements x3 Rushed x2 Unlucky x1  (22 Terrain)  Chasm x2 Dark Corridor x6 Evil Altar x3 Labyrinth x4 Lava Pit x3 Ruins x4  (33 Traps)  10' Pit Trap x6 20' Pit Trap x3 20' Spiked Pit Trap x3 Dart Trap x5 Falling Stones x3 Fire Stream Rune Trap x3 Pendulum x4 Poisonous Dart Trap x3 Spear Trap x3

Next: Unhallowed Catacombs (D03)